

Carbon for Unreal DMXCamera - DMX Protocol			
Version 1.2 -- Mode 01 - 16 channel			
Channel	DMX Value	Function	Type of Control
1	0-65535	Dolly - Translate Forward / Back (50%-default)	proportional
2		Dolly Fine	proportional
3	0-65535	Truck - Translate Right / Left (50%-default)	proportional
4		Truck Fine	proportional
5	0-65535	Pedestal - Translate Up / Down (50%-default)	proportional
6		Pedestal Fine	proportional
7	0-65535	Pan (50%-default)	proportional
8		Pan Fine	proportional
9	0-65535	Tilt (50%-default)	proportional
10		Tilt Fine	proportional
11	0-65535	Roll (50%-default)	proportional
12		Roll Fine	proportional
13	0-65535	FOV	proportional
14		FOV Fine	proportional
15	0-65535	Camera Exposure	proportional
16		Exposure Fine	proportional

Carbon for Unreal DMXCameraManager - DMX Protocol			
Version 1.2 -- Mode 01 - 1 channel			
Channel	DMX Value	Function	Type of Control
1	0	Use scene default camera	discrete
	1-255	Select DMX camera to possess	discrete